

TAMPA BAY LITTLE LEAGUE

Minor C Division Rules

Updated: 11/21/24

General Rules

- TBLL will follow all Little League Minor Rules and Regulations.
- **Music Policy:**
 - No walk-up music for players.
 - Music can be played before games and between innings but must stop before the inning starts.

Game Format

1. **Duration:**
 - Maximum of 3 innings per game.
 - No new inning starts after 1 hour and 15 minutes.
2. **Batting:**
 - All players in the lineup will bat each inning.
 - The inning ends once the last batter runs the bases as if hitting a home run.
 - Players keep track of outs, but no official outs are recorded.
3. **Defensive Play:**
 - All defensive players must be on the field.
 - **Infield Positions:** Up to 7 infielders (2 pitchers and a catcher included).
 - **Catcher Gear:** If used, full catcher's gear is mandatory (including a protective cup).
 - **Rotation:** Players must play a minimum of 3 defensive outs in the infield.

Pitching Rules

- Coaches pitch from halfway between home plate and the pitcher's mound.
- Maximum of 7 pitches per batter:
 - If the batter fails to hit, they switch to using a tee.
 - If the 7th pitch is fouled off, the coach continues pitching until contact is made.

Batting Rules

1. **Equipment:**
 - Batters must wear protective helmets with cages (mandatory).
 - Bats must be USA certified
2. **Hitting:**
 - Bunting is not allowed.
 - Base Advancement:
 - 1 base for infield hits.
 - 2 bases for outfield hits.
 - Batter cannot strike out.

3. Safety:

- No “on-deck” batter; bats are not allowed in the dugout.
- Warnings for throwing bats:
 - First offense: Warning.
 - Second offense: Batter is out, no base runners advance.

Running Rules

1. Base Running:

- No base stealing.
- Runners advance after the ball is hit.

2. Advancement Limits:

- 1 base on an overthrow (dead ball rule).
- 1 base for infield hits, 2 bases for outfield hits (once the fielder controls the ball).
- No advancement on passed balls from the pitcher to the plate.

Defensive Rules

- Infielders must remain at least 35 feet from home plate before the ball is hit.
- Defensive fielders are instructed to return the ball to the pitcher after a play.

Game Management

1. Coaching:

- Each team is allowed one Manager and three (3) approved Coaches in the dugout or on the field.
- Coaches must be registered, pass a background check, and wear a lanyard during games and practices.
- Coaches can communicate plays verbally but cannot interfere with the game.

2. Umpiring:

- No official umpires or game protests.
- Coaches collaborate for the benefit of the children.
- Issues during games should be escalated to the Division Agent.

Player Placement/Changes

- Decisions about team placement or changes are made solely by:
 - Division Agents
 - Vice President of Baseball
 - League President
- Managers and coaches must not discuss placement changes with parents or players unless initiated by the Division Agent or Vice President.